PROGRAM OF THE 4TH SIGDIAL WORKSHOP ON DISCOURSE AND DIALOGUE

Saturday, July 5, 2003

8:00-9:30	Registration
9:30–10:30	Keynote Address: David Traum
10:30-10:50	Break
10:50–11:10	Understanding Information Graphics: A Discourse-Level Problem Sandra Carberry, Stephanie Elzer, Nancy Green, Kathleen McCoy and Daniel Chester
11:10–11:30	Annotating Opinions in the World Press Theresa Wilson and Janyce Wiebe
11:30–11:50	Answering Clarification Questions Matthew Purver, Patrick G.T. Healey, James King, Jonathan Ginzburg and Greg J. Mills
11:50–12:05	Turn-taking in Graphical Communication: an exploratory study Atsue Takeoka, Atsushi Shimojima and Yasuhiro Katagiri
12:05–12:25	PALinkA: A highly customisable tool for discourse annotation Constantin Orăsan
12:25-14:00	Lunch
14:00–14:20	An Information-theoretic Approach for Argument Interpretation Sarah George and Ingrid Zukerman
14:20–14:40	Conversational inferences: the hard way and the easy way Yukiko Kawaguchi
14:40–15:00	The interpretation of non-sentential utterances in dialogue David Schlangen and Alex Lascarides
15:00–15:15	Speaker-independent context update rules for dialogue management Samson de Jager, Nick Wright and Alistair Knott
15:15–15:30	A Method for Forming Mutual Beliefs for Communication through Human-robot Multi-modal Interaction Naoto Iwahashi
15:30–15:50	Break
15:50–16:10	Flexible Spoken Dialogue System based on User Models and Dynamic Generation of VoiceXML Scripts Kazunori Komatani, Fumihiro Adachi, Shinichi Ueno, Tatsuya Kawahara and Hiroshi G. Okuno
16:10–16:30	Building a New Internet Chat System for Sharing Timing Information Kanayo Ogura, Takeshi Masuda and Masato Ishizaki
16:30–16:50	Interpreter for Highly Portable Spoken Dialogue System Masamitsu Umeda, Satoru Kogure and Seiichi Nakagawa
16:50–17:05	DIPPER: Description and Formalisation of an Information-State Update Dialogue System Architecture Johan Bos, Ewan Klein, Oliver Lemon and Tetsushi Oka
17:10–18:00	Business Meeting
18:00–19:30	Reception

Sunday, July 6, 2003

9:00–9:20	Spoken Dialogue for Virtual Advisers in a semi-immersive Command and Control environment Dominique Estival, Michael Broughton, Andrew Zschorn and Elizabeth Pronger
9:20–9:40	Using Wizard-of-Oz simulations to bootstrap Reinforcement-Learning based dialog management systems Jason D. Williams and Steve Young
9:40–10:00	Example-based Spoken Dialogue System using WOZ System Log Hiroya MURAO, Nobuo KAWAGUCHI, Shigeki MATSUBARA, Yukiko YAMAGUCHI and Yasuyoshi INAGAKI
10:00–10:15	Learning to Speak to a Spoken Language System: Vocabulary Convergence in Novice Users Gina-Anne Levow
10:15–10:35	A procedure assistant for astronauts in a functional programming architecture, with step previewing and spoken correction of dialogue moves Gregory Aist, Manny Rayner, John Dowding, Beth Ann Hockey, Susana Early and Jim Hieronymus
10:35–10:55	Break
10:55–11:15	Some empirical findings on dialogue management and domain ontologies in Annika Flycht-Eriksson and Arne Jönsson
11:15–11:35	Managing Dialogue Interaction: A Multi-Layered Approach Oliver Lemon, Lawrence Cavedon and Barbara Kelly
11:35–11:55	Ontology-based Contextual Coherence Scoring Robert Porzel, Iryna Gurevych and Christof E. Müller
11:55–12:10	Dialog Input Ranking in a Multi-Domain Environment Using Transferable Belief Model Hong-I Ng and Kim-Teng Lua
12:10–13:50	Lunch
13:50–14:10	An Annotation Tool for Multimodal Dialogue Corpora using Global Document Annotation Kazunari ITO and Hiroaki SAITO
14:10–14:30	Multi-Level Annotation in MMAX Christoph Müller and Michael Strube
14:30–14:50	Domain Specific Speech Acts for Spoken Language Translation Lori Levin, Chad Langley, Alon Lavie, Donna Gates, Dorcas Wallace and Kay Peterson
14:50–15:05	Annotating emotion in dialogue Richard Craggs and Mary McGee Wood
15:05–15:25	Developing a Typology of Dialogue Acts: Some Boundary Problems Tiit Hennoste, Mare Koit, Andriela Rääbis, Krista Strandson, Maret Valdisoo and Evely Vutt
15:25–15:45	Break
15.45 17.00	Popula Panadianas Comova and Tools in Discourse and Dialogue Passanah